Theoretical part

1. Question:

תמונה שמכילה שולחן

התיאור נוצר באופן אוטומטי

* We learned in class Bellman equation:
* Calculate V(S1)
* Calculate V(S2)
* Next steps:
  + Play with reward
    - Initial
    - Increase the meaning of movements (decreasing reward)
    - different reward (negative reward for no movement)
  + Play with amount of episodes
    - Small –
    - Medium –
    - Large -

* + Play with epsilon
    - 0.7
    - 0.5
    - 0.25
  + Learn to do movie
  + Q-learning
  + Run 30X30 maze
    - Add reward point
  + Explanation